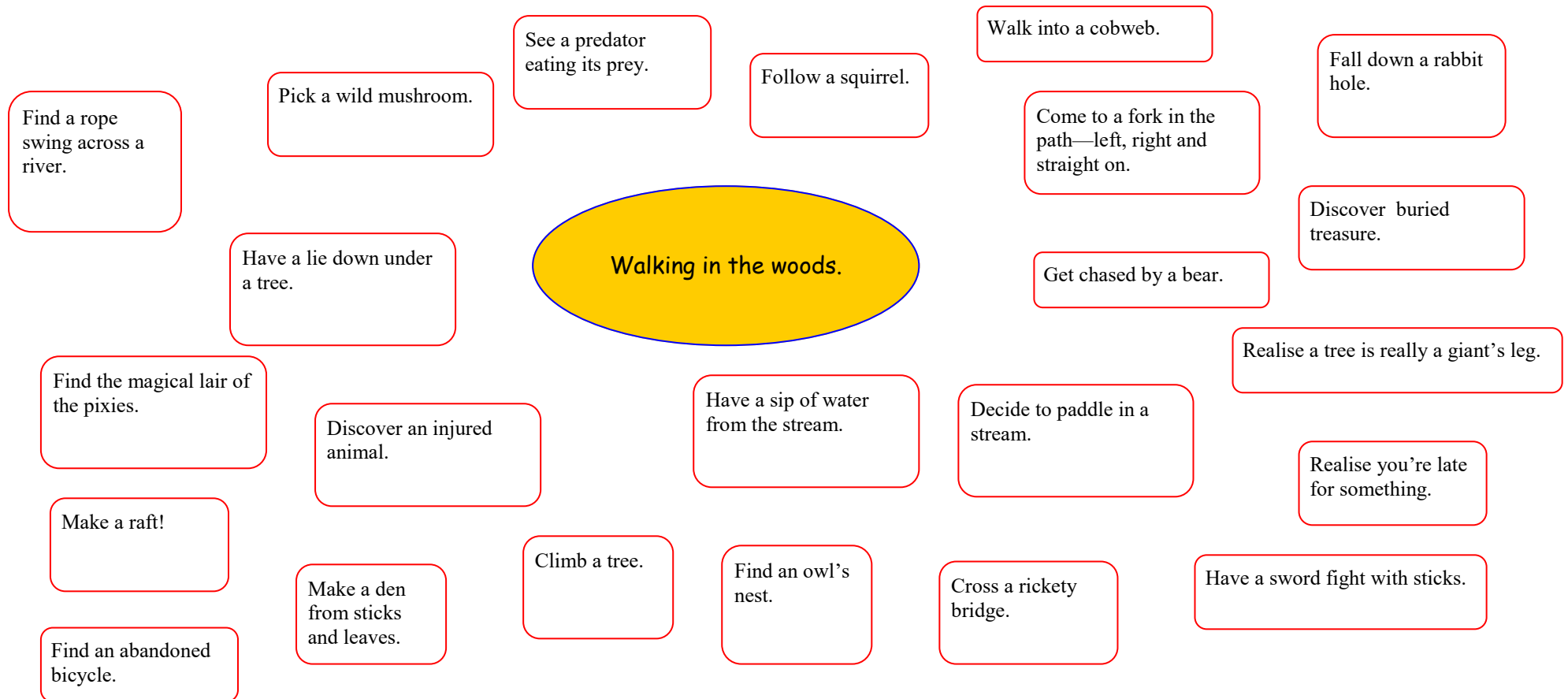


Lowercroft Creative Club

- Choose Your Own Adventures -

Making Choices 2

Let's have a think about all the possible things your character could experience in their situation. Let's imagine my situation is **walking in the woods**. Here are some of the things my character could experience.



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- Choose Your Own Adventures -

Making Choices 2

Your turn. Have a go at filling in all the things your character could do in their situation. Remember, if you are in year 1 and 2 your situation is looking for a lost teddy at a fairground. If you are in year 3 and 4, you are a time travelling dinosaur trying to get home. If you are in year 5 or 6, you are looking for a diamond in a haunted house!

The form consists of a central yellow oval with a blue border. Surrounding this oval are 24 empty rounded rectangular boxes with red borders, arranged in a roughly circular pattern. The boxes are intended for students to write down actions their character could take in a given situation.