

Lowercroft Creative Club - Settings 2 -

Senses and Settings

In *'Doctor Who'* the grass on the planet of New Earth smells like apple. In *The Christmasaurus* by Tom Fletcher, you can hear Santa's sleighbells and the sound of elves digging up toys from the ice fields. In *Charlie and the Chocolate factory* by Roald Dahl, everything tastes sweet, even the air. And in *The Lion the Witch and the Wardrobe* by C.S. Lewis, Lucy feels the moth balls at the bottom of the wardrobe blend into the crunchy snow of Narnia. Think of the settings in *The Wizard of Oz*, *Jack and the Flumflum Tree*, *Discworld*, and *Jim and the Beanstalk*.. Can you imagine what they taste, smell, sound and feel like?

Now, take a look at your randomly generated setting picture from the previous task. There's already lots and lots going on in that picture, isn't there? Now, to create a truly real and immersive setting, we must use our senses to begin to think about some of the key details that will help us to write stories. Have a go at filling in this grid, then use it to tell a simple story with a character **of your choice** (you may wish to generate a new character using the dice game!)

What can I **feel** in my setting?

What can I **hear** in my setting?

What can I **see** in my setting?

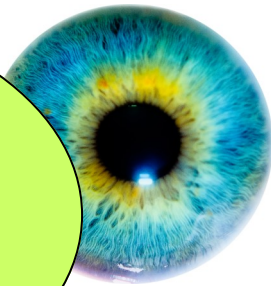
What can I **smell** in my setting?

What can I **taste** in my setting?

Lowercroft Creative Club - Settings 2 -

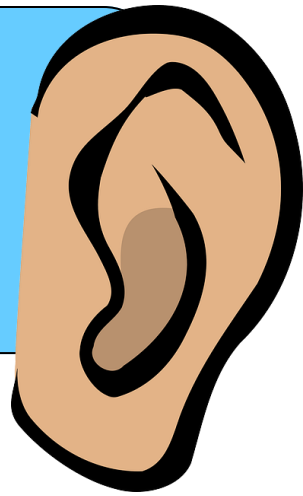
What can I **see** in my setting?

Think about shapes, colours, sizes, actions, movement, weather, objects, animals, plants.



What can I **hear** in my setting?

High or low pitch? High or low in volume? Does the weather make any sounds? What about the animals? Do the plants make sounds when the wind blows? Are there people in your setting? What might they say? Laughter? Anger? Singing? How does the ground sound underfoot?



What can I **feel** in my setting?

Think about temperature, textures of objects in the picture, think about the emotions you might feel in your setting. What do the animals feel like? How does their teeth feel compared to their fur, feathers or



What can I **taste** in my setting?

Can you almost taste food cooking? Can you taste the salty sea air? Gritty sand? Sweet chocolate air? If your picture is fantastical, can you taste the rainbows or colourful rain? How do you imagine the shooting stars or the dessert island might taste? Be bold!



What can I **smell** in my setting?

What do all the objects smell like. Does the ground smell different to the air? Is the air sweet? Can you smell food wafting? Barbecues? Can you smell the sea? Or flowers or plants? Has it been raining? Has the grass been mown?

