Lowercroft Creative Club - Settings 3 -

We already know that settings are vitally important to writing enjoyable, descriptive stories that can make us feel like we are really there. But did you know that successful settings can help to inform what a character does, thinks and says? Look at Harry Potter. His actions and thoughts are hugely different at Privet Drive to how they are at Hogwarts, aren't they? Some 'choose your own adventure' stories have lots of different settings in which to pit their characters. Which brings us to our first creative task for today...

Activity 1



Your first activity today is to draw four settings on the template on the next page. Make them all very different. Some can be mundane (dull) and ordinary and some can be wild and fantastical. Make them colourful and detailed, and most importantly have fun!

Your second activity will be to decorate the four doors on the following page and carefully cut them out along the dotted lines (leaving the solid line as a hinge). You will then stick your doors on top of your world (glue around the doors, but not the doors themselves—they need to open!)

Now, imagine a character of your choice (hero or villain? What do they want?) walking down your corridor of doors. Imagine they go through each door. How do they react to what they find? What can they see? What about the other senses—smell, touch, taste, hearing?

Have a go at 'creatively responding'. That means writing the story of your character discovering different worlds behind different doors in any way you like. Comic book, story, poem, play script, newspaper article—the choice is yours!



